Space MarineS – Iron Hands

*Renowned for their pride, cold-hearted brutality and remorselessness in battle, the Iron Hands are the hammer that had shattered countless enemies of the Imperium.*

## Special Rules

The Flesh is Weak

The Iron Hands make heavy use of mechanical augments to enhance their combat capabilities. Every Iron Hand can choose between an Augmented Eye, Mechanical Arms or Mechanical Legs. As a side effect, Iron Hands have a malus of -1 HP.

Augmented Eyesgive +1 Critical for ranged combat.  
Mechanical Arms give +2 Damage in melee combat.  
Mechanical Legs give +10cm on *Run* actions.